Return to Misty Moorings – Skeena River life

Doug Linn has brought life to the Skeena river (BC). Something like home or our county.

This is a set of additionnal sceneries covering area from Prince Rupert (Digby island) to Terrace (Skeena River lodge).

These are 14 locations along the Skeena river : Osland harbour, Port Essington, Scotia Camp, Komaham Lodge and much more. There is also a very little, and fictious, airstrip : Terrace Ultralight airstrip (no ICAO id.)

Along the river, you will find wildlife, friends, nice places, maybe the steam locomotive and more. Sounds are included in some areas.

Better way to discover : Take a boat at CAN6 Prince Rupert/Digby Island SPB and follow the included Plan-G flight plan, you can also use a small airplane.

Navigation on Skeena river may be difficult (some rapids, aka: « Holger's tsunami »)

Hungry ? You can lunch at Brad's Bait BBQ ! This trip on the river ends at Skeena River lodge, so you must take an aircraft to reach Terrace airport, through a wonderful small valley.

Notam :
Can you find the British Columbia Kayak Team at training, I have lost them...!

The others Skeena River sceneries are available at Return to Misty Moorinds scenery page:
Skeena River Lodge
Terrace airport (BC) Misty Moorings Service Facility
Brad's Bait & BBQ – Skeena River

1 – Installation
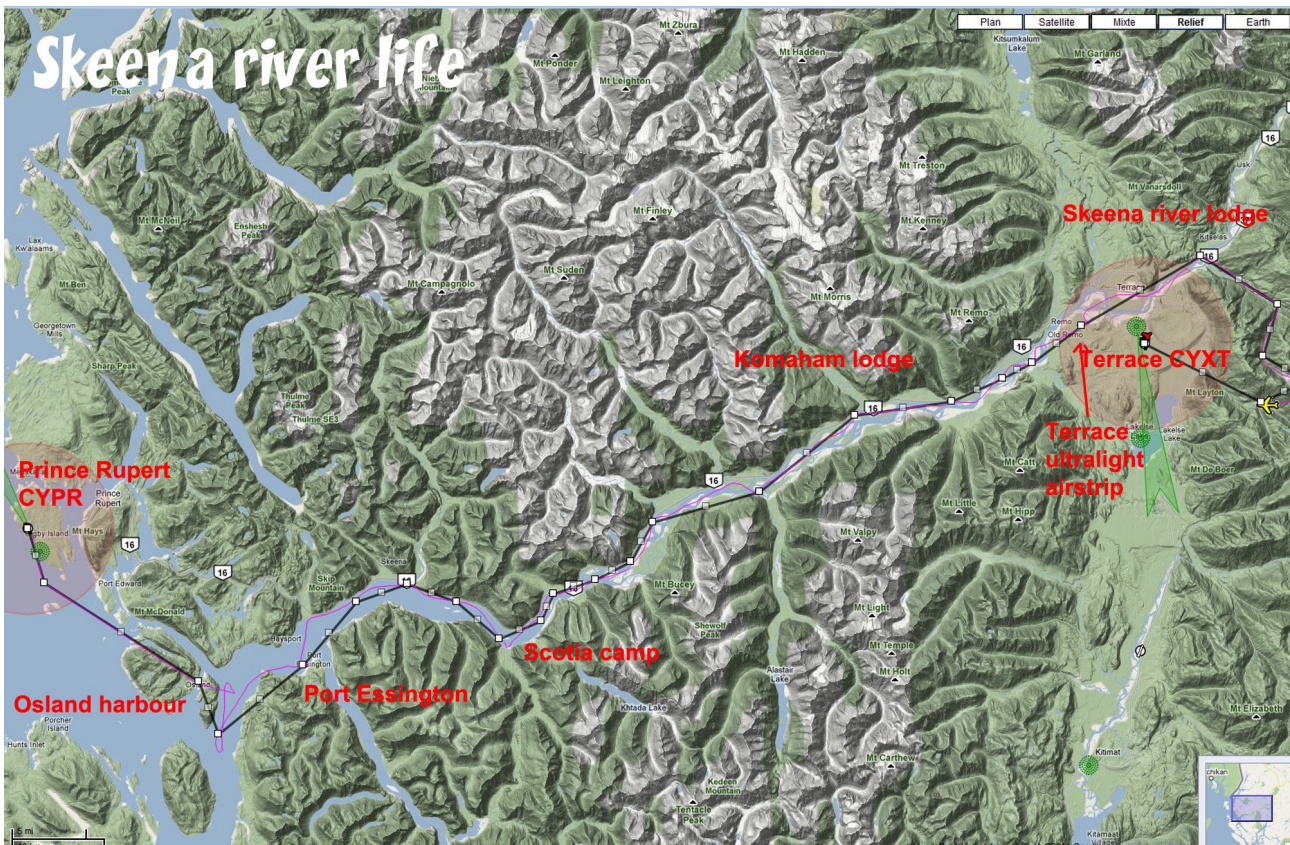**This scenery set requires Orbx Pacific Fjords**

Copy / paste the   / RTMM_Skeena_River_life /   scenery sub-folder into your usual Return to Misty Moorings folder.
You can also
copy / paste RTMM_Skeena_River_life folder into your FSX / Addon scenery folder , you must add this scenery folder in your FSX settings : add area, browse to the RTMM_Skeena_River_life folder, then select it. Click OK, and restart FSX to enable this scenery.

Copy / paste effects folder into your FSX folder, confirm overwriting.
Copy / paste sound folder into your FSX folder, confirm overwriting.
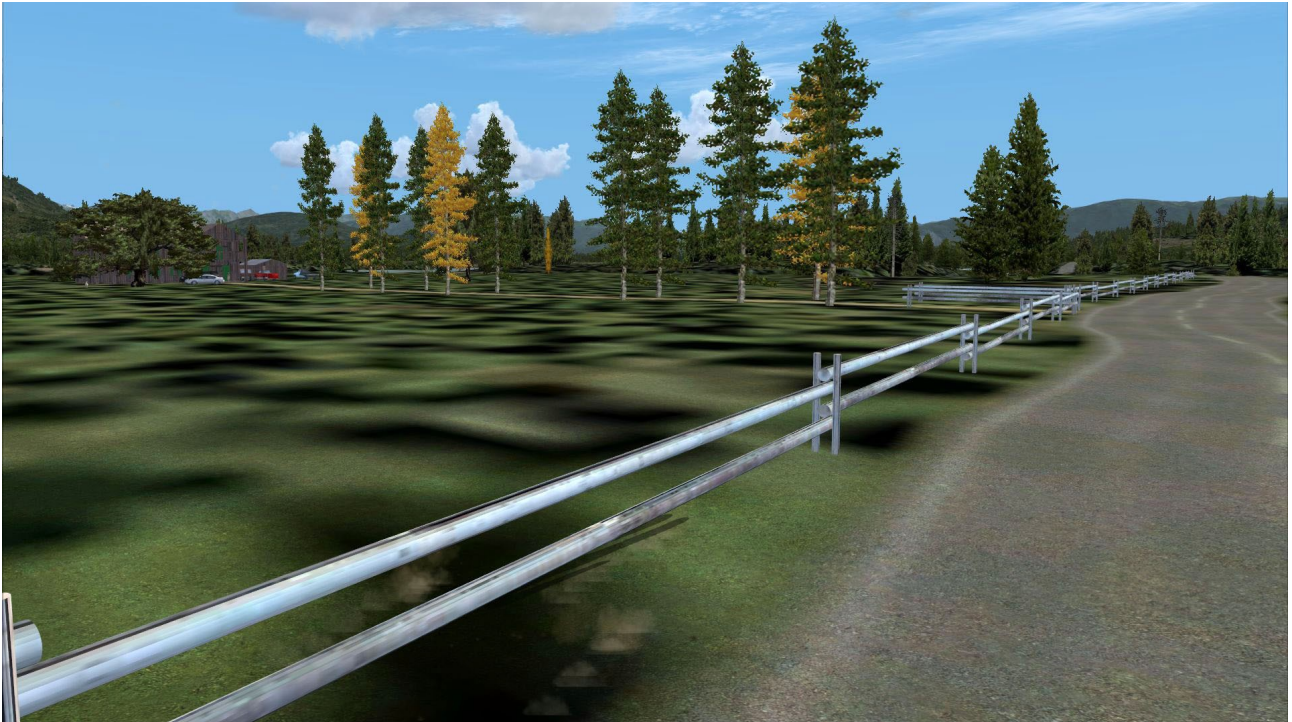

2 – Objects libraries

These sceneries and forthcoming ones use custom objects libraries.
- As well as others RTMM sceneries, the EZ-1 libraries you must have.

- OZX libraries you must have, if you fly in Orbx NA areas : available here :
   OZX Forum and downloads
- The RWY12_library (you can found here : **RWY12 Library at FlightSim**)
- Ceyx_Sceneries_Libraries : objects libraries from Xavier Carré which can be
downloaded here : new version CeyX_Sceneries_Libraries_06.26.2011 available at
Return to Misty Moorings or here : **CeyX_Sceneries_Libraries_06.26.2011**

This scenery use objects from Mark Lee and Ken Hall (OZX team), many thanks !!

Copy/paste scenery and texture folders into your usual Objects libraries folder,
maybe FSX / Addon scenery / scenery, confirm overwriting.

Two Rivers House

3 – Softwares used.
Airport edition : ADE Airport Design Editor by The ScruffyDuck Company
Photo-scenery, terrain and exclusion : Sbuilder X by Luis Sá
Objects design : Google Sketchup
Objects libraries creation and compilation : ModelConverterX and Library creator
XML 2.0 by Arno Gerretsen / SceneryDesign.org
Objects placement : Instant Scenery 2
Effects placement : Whisplacer
Seasons textures compilation : resampler (Microsoft FSX SDK)
Many thanks to all their great jobs

4 - Legal stuff

This software is freeware and may be distributed only with permission of the author.
No commercial use is allowed.
This software is distributed without warranty of any kind either expressed or
implied. The author and Return to Misty Moorings are not responsible, for any
damage caused by this software.

That's all....? Yes !

Xavier « Fishbone » Carré for Return to Misty Moorings

Terrace Ultralight airstrip